Chapter-2

1. An object is an alternative term for a ------- instance.
2. Class b. operator c. String d. none
3. How many information a class contains?
4. 2 b. 3 c. 4 d. 5
5. Where the string classes define?

a. java.io b. javac c. Java.lang d. b & C

1. How many primitive types?
2. Eight b. Five c. Three d. none
3. An application main class is ------- in a java application.
4. Entry point b. Ended point c. Middle point d. a & b
5. When a Dynamic view occurs?
6. Compiled time b. Execution time c. Coding time d. a,b,c
7. How can we declaring an object?
8. Account myAcc;

myAcc = new Account();

1. Account myAcc = new Account();
2. Account myAcc = new Account(“diit”);
3. a,b,c
4. A constructor creates \_\_\_
5. An object b. a class c. application d. none
6. What is ATM?
7. Automatic Teller Machine.
8. Auto Transaction Machine.
9. Both a & b
10. None
11. How many views in an object-oriented application?
12. 2. b. 4 c. 6 d. 10

Chapter 1&2

Q. What is the job of JDK?

Q. What is JAVA Programming Language?

Q. What is Java Plug-in?

Q. What is JDK Libraries?

Q. What is an object?

Q. What is main class application?

Q. What is Static view & Dynamic view?

Q. Define constructor overloading?